

Graphic Design

Bachelor of Arts in Graphic Design

DEGREE PLAN

Common Core 35 Hours

CORE CAPSTONE **0**

GNED 3000 Core Capstone 0

BIBLICAL LITERACY **6**

BIBL 1013 Introduction to Christian Scripture 3

BIBL 1023 Christian Theology and Ethics 3

COMPOSITION AND LITERATURE **6**

ENGL 1153 English Composition: Exposition and Argument 3

ENGL 1163 English: Composition and Classical Literature 3

SCIENTIFIC LITERACY AND MATHEMATICS **7**

— Laboratory Science Course 4

MATH 1033 Contemporary Mathematics or above 3

WELLNESS AND LIFELONG FITNESS **1**

PHED 1001 The Wellness Lifestyle 1

HISTORY AND LITERATURE **12**

ENGL 2013 European Civilization: Literature 3

and HIST 2013 European Civilization: History 3

ENGL 2023 Modern West: Literature 3

and HIST 2023 Modern West: History 3

PHILOSOPHY AND FINE ARTS **3**

PHIL 1043 Introduction to Philosophy 3

Supportive Core 12 Hours

COMS 1093 Introduction to Speech Communication 3

SOCIAL SCIENCES **9**

--- Economics or Political Science Course 3

--- Psychology or Sociology Course 3

--- World Language Course 3

Area of Concentration 61 Hours

FOUNDATIONS **12**

ART 1103 Drawing Basics 3

ART 1113 Design Basics 3

ART 1123 Color Theory 3

ART 1133 Three-Dimensional Design 3

HISTORICAL CONTEXT **9**

ART 3073 Historical Survey of Art I 3

ART 3183 History of Graphic Design 3

SELECT ONE

ART 3083 Historical Survey of Art II 3

ART 3193 Historical Survey of Art III 3

DESIGN CORE **30**

ART 2203 Introduction to Graphic Design 3

ART 2333 Painting I 3

ART 3143 Typography 3

ART 3163 Vector Graphics 3

ART 3173 Raster Graphics 3

ART 3373 Illustration I 3

ART 3453 Interactive Design 3

ART 3793 Advertising Design 3

ART 4793 Package Design 3

JMAS 2733 Introduction to Digital Photography 3

DIVISION ELECTIVES **9**

Division Electives ‡ 9

CAPSTONE **1**

ART 4771 Senior Exhibition 1

General Electives 12 Hours

Total Hours

Common Core 35

Supportive Core 12

Area of Concentration and Electives 61

Electives 12

Total hours required for graduation 120

‡ May be any art, design or animation course from the Division of Art & Design, taken in consultation with academic advisor.

All degrees must include at least 30 upper-level hours. No D's will be accepted in the area of concentration and supportive courses or in courses comprising majors and minors.